Programming	
Team Number	
Team Name	
	0 (4.40)
Use of Language - Uses multiple types of statements	Score (1-10)
- Team shows good understanding of language constructs	
- Variables used in appropriate ways	
- variables used in appropriate ways	
Modularity/Abstraction	Score (1-10)
- Some parts of the programs modular	` , , , , , , , , , , , , , , , , , , ,
- Clearly explained use of subroutine (s)	
- Some signs of code reuse in programs	
Sensor Control	0 (4.40)
- Sensor control was repeatable	Score (1-10)
- Sensor use made definite improvement to navigation	
- Sensor use made definite improvement to manipulation	
, , , , , , , , , , , , , , , , , , ,	
Design - Programs were clearly organized	Score (1-10)
- Programs were commented	
- Programs were easy to modify and debug	
Kids Did the Work	Score (1-10)
- Knowledge of programming show moderate understanding	
of design, science and technology behind (age specific expectations).	
- Building/programming mostly directed by team members,	
with help from coach.	
	Final Score
Comments	
Judge's initials	
Refer to the rubrics in the FLL Team manual for complete descriptions of criteria. To help judges, the GOOD level is listed on this sheet.	